private void button17\_Click\_1(global::System.Object sender, global::System.EventArgs e)

{

//CALCULATE MCDM UNIFIED

//annadir un foreach

//foreach (DataGridViewRow row in dataGridView1.Rows)

//row.Cells[80].Value = Convert.ToDouble(row.Cells[78].Value) \* Convert.ToDouble(row.Cells[79].Value);

double VP1 = Convert.ToDouble(dataGridView11[1, 0].Value);

double VP2 = Convert.ToDouble(dataGridView11[2, 0].Value);

double VP3 = Convert.ToDouble(dataGridView11[3, 0].Value);

double VP4 = Convert.ToDouble(dataGridView11[4, 0].Value);

double VP5 = Convert.ToDouble(dataGridView11[5, 0].Value);

double VP6 = Convert.ToDouble(dataGridView11[6, 0].Value);

//dataGridView12[1, 0].Value = Convert.ToDouble(dataGridView10[1, 0].Value) \* VP1;

foreach (DataGridViewRow row in dataGridView10.Rows)

row.Cells[7].Value = (Convert.ToDouble(row.Cells[1].Value) \* VP1) + (Convert.ToDouble(row.Cells[2].Value) \* VP2) + (Convert.ToDouble(row.Cells[3].Value) \* VP3) + (Convert.ToDouble(row.Cells[4].Value) \* VP4) + (Convert.ToDouble(row.Cells[5].Value) \* VP5) + (Convert.ToDouble(row.Cells[6].Value) \* VP6);

if (dataGridView11[1, 0].Value == null && dataGridView11[2, 0].Value == null && dataGridView11[3, 0].Value == null && dataGridView11[4, 0].Value == null && dataGridView11[5, 0].Value == null && dataGridView11[6, 0].Value == null)

{

VP1 = 0.25;

dataGridView11[1, 0].Value = VP1;

VP2 = 0.25;

dataGridView11[2, 0].Value = VP2;

VP3 = 0.25;

dataGridView11[3, 0].Value = VP3;

VP4 = 0.25;

dataGridView11[4, 0].Value = VP4;

VP5 = 0.25;

dataGridView11[5, 0].Value = VP5;

VP6 = 0.25;

dataGridView11[6, 0].Value = VP6;

foreach (DataGridViewRow row in dataGridView10.Rows)

row.Cells[7].Value = (Convert.ToDouble(row.Cells[1].Value) \* VP1) + (Convert.ToDouble(row.Cells[2].Value) \* VP2) + (Convert.ToDouble(row.Cells[3].Value) \* VP3) + (Convert.ToDouble(row.Cells[4].Value) \* VP4) + (Convert.ToDouble(row.Cells[5].Value) \* VP5) + (Convert.ToDouble(row.Cells[6].Value) \* VP6);

}

}